



## TUTORIAL 6

# Scripting a Graphical User Interface in Unity

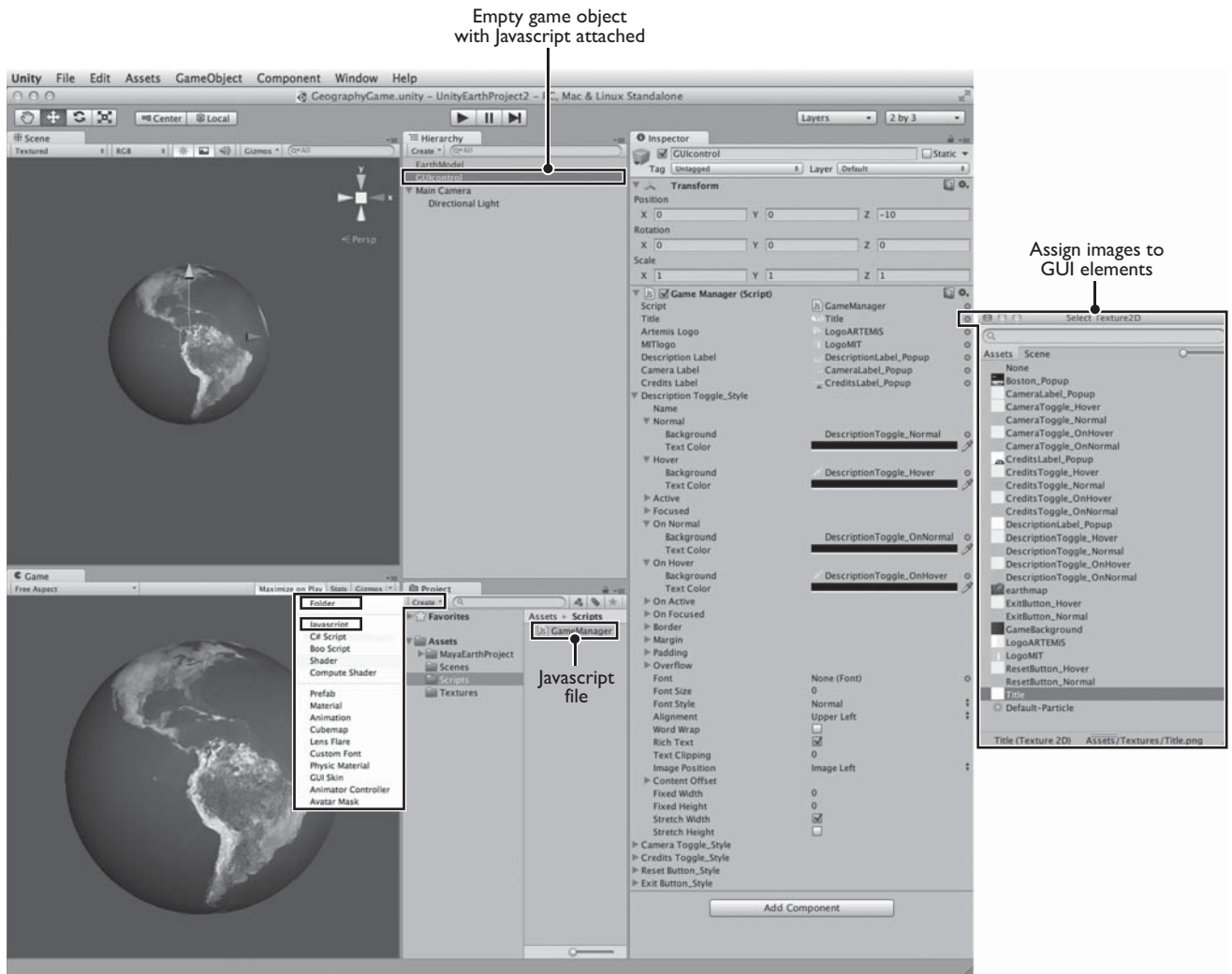
### Actions

Open text editor Double click script in Assets panel

Add script to a scene

Game Object>Create Empty - drag script from Assets panel onto empty game object in Hierarchy panel

### Interface





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### Interface (Cont'd)

