



TUTORIAL 6

Scripting a Graphical User Interface in Unity

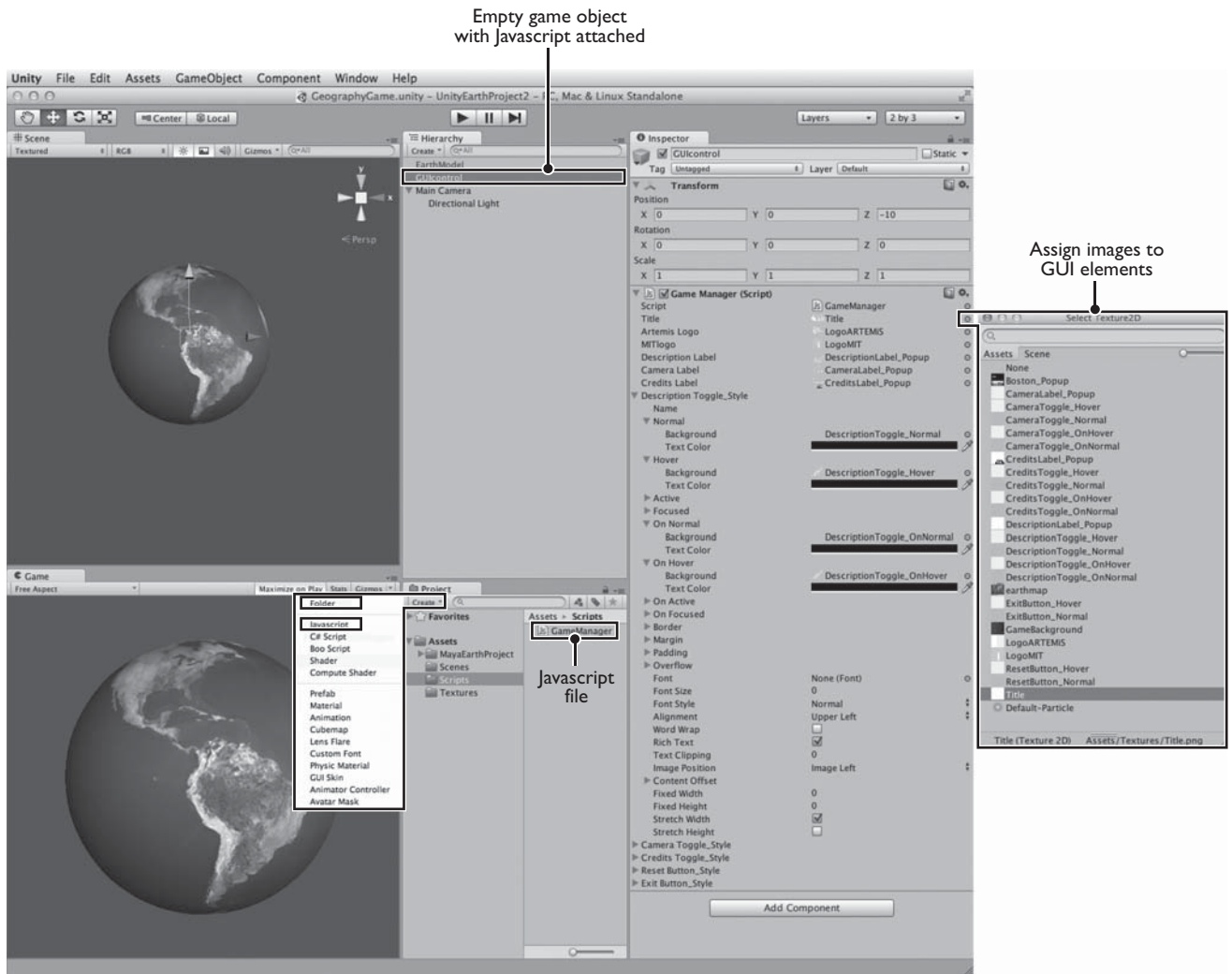
Actions

Open text editor Double click script in Assets panel

Add script to a scene

Game Object>Create Empty - drag script from Assets panel onto empty game object in Hierarchy panel

Interface





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Interface (Cont'd)

